

Flight Simulator II



subLOGIC

for the
Tandy® Color
Computer 3
with 128K Minimum
Memory



Program Number CC-FS2

Flight Simulator II

by Bruce Artwick
& Matt Toschlog

For the
Tandy® Color Computer 3

- Requires:
- 128K memory
 - FD-501 floppy disk drive
- Optional:
- RGB Analog color monitor
 - One or two joysticks

Put yourself in the pilot's seat of a Piper 181 Cherokee Archer and head for the skies! High-speed color 3D graphics provide a spectacular panoramic view as you practice takeoffs, landings, and aerobatics. Complete documentation gets you airborne quickly even if you've never flown before. And when you think you're ready, you can test your flying skills with the "World War I Ace" aerial battle game. Flight Simulator II features include ■ over 80 airports in four scenery areas: New York, Chicago, Seattle, and Los Angeles, with additional scenery areas available separately ■ day, dusk, and night flying modes ■ user-variable weather, from clear blue skies to grey cloudy conditions ■ full flight instrumentation ■ VOR, ILS, ADF, and DME avionics ■ navigation facilities and course plotting ■ flight handbook and information manual.



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subLOGIC
Corporation
713 Edgebrook Drive
Champaign IL 61820
(217) 359-8482 Telex: 206995

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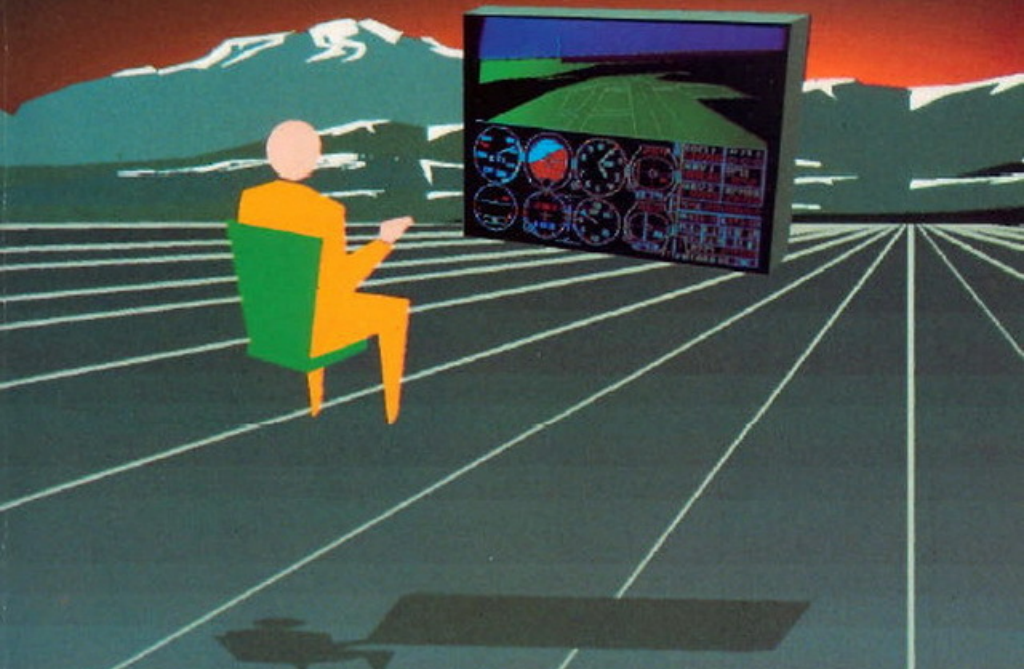
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**Pilot's
Operating Handbook
and
Airplane Flight Manual**

Flight Physics & Aircraft Control

with an introduction to aerobatics



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